# Year 5: The Forge Curriculum Topic Map

# Academic Year 2023-24





Our Ambition: To be the highest performing MAT in the country Our Mission: To improve the communities we serve for the better

Vision:

Challenging educational orthodoxies so that every child makes good progress in all subjects; all teachers are committed to personal improvement and fulfil their responsibilities; all children receive an inspiring curriculum; all academies strive to be outstanding.





Subject

Science	1.     Unit 5.1: Rocks and Caves     Unit 5.2: Earth and S	ace Unit 5.3: Properties and changes of	Unit 5.4: Life Cycles	Unit 5.5: Forces	Unit 5.6: Sound
Science		<u>materials</u>	Unit 5.4: Life Cycles	<u>Unit 5.5: Forces</u>	<u>onit 5.8: Souna</u>
	<ol> <li>Classify rocks according to physical properties Investigate types of rock found</li> <li>locally Explain why certain types of rock contain fossils</li> <li>Explain why rocks and minerals found in different areas can vary Categorise the rocks found at different levels in the caves and explain how they formed</li> <li>Set up a fair test to investigate stalactite formation Make observations and draw conclusions</li> <li>I. Name the planets and reading the features</li> <li>Describe the movement of in relation to the sun and this has on the seasons</li> <li>Describe the phases of the output the distance be planets and the sun to set</li> </ol>	<ul> <li>they are magnetic and/or conduct electricity</li> <li>Plan an investigation into the absorbency of different materials (Viking clothing)</li> <li>Present findings from our investigation and demonstrate which material would be best suited for Viking clothing</li> <li>Separate materials through evaporation</li> </ul>	<ol> <li>Describe different stages of the human life-cycle</li> <li>Describe the process of reproduction in plants</li> <li>Compare life-cycles of different animals</li> <li>Compare life-cycles of plants and animals</li> </ol>	<ol> <li>Identify the effects of friction</li> <li>Carry out an investigation into shoe grip</li> <li>Describe the forces acting on a falling object</li> <li>Describe the effects of air resistance on a falling object</li> <li>Investigate the effects of air resistance on a falling object</li> <li>Recognise that mechanisms allow a smaller force to have a greater effect</li> <li>Recognise that pulleys allow a smaller force to have a greater effect</li> </ol>	<ol> <li>Describe how sound travels through a medium to the ear</li> <li>Label the parts of the ear and describe how they respond to sound</li> <li>Investigate the relationship between pitch, volume and distance from the sound source</li> <li>Explore how sounds travel through different media</li> <li>Describe how sounds travel through water</li> </ol>
History	Unit 5.1: Escape from Pompeii	Unit 5.2: Anglo-Sa	xons and Vikings	Unit 5.3a: The English Civil War (NB t term- delete as appropriate in	
	<ol> <li>Recount the events that took place in Pompeii and Herculaneum</li> <li>Interpret a written source to build a picture of the eruption of Mount AD 79</li> <li>Describe an everyday Roman scene in Pompeii</li> </ol>	<ol> <li>Describe what happened in Britain after</li> <li>Describe life in an Anglo-Saxon village</li> <li>Decide whether an Anglo-Saxon Kingd reasons</li> <li>Explain why Vikings raided Anglo-Saxon</li> <li>Describe everyday life in a Viking Settle</li> <li>Identify the distribution of Viking settle</li> </ol>	om was a fair place to live and give n Kingdoms ement	<ol> <li>Sequence events relating to the Englis</li> <li>Recall some of the causes of the Englis</li> <li>Explore what the civil war means for N</li> <li>Use written sources from 1646 to lear</li> <li>Describe what life was like in Newark was important</li> <li>Place the three sieges of Newark in th</li> <li>Describe some of the main consequer</li> </ol>	ish Civil War Newark n about the events in and around Newark during the Civil War and explain why it e context of the Civil War
				Unit 5.3b: Coal Mini	ng in the Local Area
				<ul> <li>Britain</li> <li>Describe some of the changes that ha</li> <li>Write a letter giving reasons why child mines</li> <li>Describe the conditions experienced b</li> <li>Use sources to investigate the sequen up</li> <li>Use sources to investigate why people</li> </ul>	y miners in the 20 <sup>th</sup> century ce in which the mining community grew

**THE FORGE** TRUST

Subject							
Geography	Unit 5.1: Volcanos		Unit 5.2: Scandinavia (a contrasting European locality)		Unit 5.3: Mountains		
	<ol> <li>Describe the location of five famous V</li> <li>Describe how volcanic islands form ar</li> <li>Use location to make predictions about</li> <li>Describe the human geography of Pue</li> <li>Explain why people might choose to line</li> <li>Popocatepeti</li> <li>Explain why people might choose to line</li> <li>Popocatepeti</li> </ol>	ad a physical process that affect them ut climate ebla ve in Pueblo so close to Mount	<ol> <li>Describe the extent of the locat</li> <li>Investigate the climate and bior</li> <li>Investigate how land use in Swepopulation density in Sweden</li> </ol>		<ol> <li>Investigate the largest mountain</li> <li>Locate Ben Nevis and describe th</li> <li>Identify mountain ranges around</li> <li>Describe the topography of Mour</li> </ol>	ne land use in the wider area I the world	
RE	Unit 5.1: What is the best way for a Hindu to show commitment to God?	<u>Unit 5.2: Is the Christmas story</u> <u>true?</u>	Unit 5.3: How can Brahman be everywhere and everything?	Unit 5.4: How significant is it for Christians to believe, God intended Jesus to die?	Unit 5.5: Do the beliefs in Karma, Samsara and Moksha help Hindu's lead good lives?	Unit 5.6: What is the best way for a Christian to show commitment to God?	
	Focus Religion: Hinduism Theme: Prayer Concept: worship Local Agreed Syllabus Links 5.4 Beliefs in action in the world	Focus Religion: Christianity Theme: Christmas Concept: Incarnation Local Agreed Syllabus Links 5.2 Religion and the individual: what matters to Christians	<u>Focus Religion:</u> Hinduism <u>Theme:</u> Hindu beliefs <u>Local Agreed Syllabus Links</u> 6.1 Teachings, wisdom and authority	Focus Religion: Christianity Theme: Easter Concept: Salvation Local Agreed Syllabus Links 4.1 The journey of life and death	Focus Religion: Hinduism Theme: Beliefs Concept: Moral values Local Agreed Syllabus Links 4.1 The journey of life and death	Focus Religion: Christianity Theme: Beliefs and practices Local Agreed Syllabus Links 6.3 Beliefs in action in the world	

THE FORGE

Subject



				TRUST	_				
<u>Real PE: 5.1 Coordination and</u> <u>balance</u> .			<u>Real G</u>	ym: 5.1 agility counter	<u>agility</u> Cog Focus: Creative				5.6 Coordination and
I can cope well and react positively	I help organise	roles and • I can	•	•	<ul><li>I can link actions together</li><li>I can respond in varied ar</li></ul>	so that d they	flow. • I can reco		hard imaginative ways to different
things become difficult. persevere with a task and small cooperate well with others and	group through a tas	sk. improve my			<ul><li>situations and tasks. me should exercise to be hea</li><li>I can describe the basic fit</li></ul>	ovements althy. ness	and skills with good	·	often and how body tension. long I
• Link Sports: Netball/ End ball	Link Sports: Tag	ı Rugby/ Kabaddi	<u>Real</u>	PE: 5.3 Static balance and	agility and static bala Rounders/ Scatterba Cog Focus: Applying Physic	nce II cal•Play	Volleyball Lin	k Sports: Kwik	<b>Cricket/</b> appropriate, and apply basic • Use
Play competitive games, modified • appropriate, and apply basic				-	<ul> <li>I can link actions together flow. defending. combinat</li> </ul>	so that ion.		U U	catching in isolation and in they body tension.
attacking and competitive games, defending. appropriate, and apply	basic space/others principles suitable	to make good e for attacking and	of	decisions.	i can perform a variety of			ins with good	
	derending. • 1 Ca		(	chtena) to judge penormance.					
Unit 5.1: Coding Unit 5.	2: Online Safety	Unit 5.3: Spread	<u>sheets</u>	Unit 5.4: Databases	Unit 5.5: Game creator	<u>Unit 5</u>	5.6: 3d modelling	Unit 5.7: Concep	t maps Unit 5.8: Word processing with Microsoft Word
3. Decomposition and abstraction 5. Citing 3. Citing 5.	ort when online ecting privacy g sources	advanced mode 4. Using text varial perform calculat	oles to ions	<ol> <li>Searching a database</li> <li>Creating a class database</li> <li>Creating a topic data base</li> <li>Creating a topic database</li> </ol>	<ol> <li>Setting the scene</li> <li>Creating the game environment</li> <li>The game quest</li> <li>Finishing and sharing</li> <li>Evaluation</li> </ol>	mak 2. Mov 3. Desi	ke ving points igning for a purpose	<ol> <li>Introduction to mapping</li> <li>Using 2Connect</li> <li>2Connect story</li> <li>Collaborative co maps</li> </ol>	a blank page 2. Inserting images: considering copyright
	balance         Cog Focus: Personal Cog         I can cope well and react positively things become difficult. persevere with a task and small cooperate well with others and         Icank Sports: Netball/ End ball footwork         Play competitive games, modified - appropriate, and apply basic attacking and competitive games, defending. appropriate, and apply         Image: Unit 5.1: Coding         Unit 5.1: Coding         I. Coding efficiently         Simulating a physical system         Decomposition and abstraction         Friction and functions         Friction and functions         Introducing strings Text         Friction and functions         Introducing strings Text	balance       Focus: Social Cog         I can cope well and react positively things become difficult. persevere with a task and small cooperate well with others and       • I help organise responsibilities and group through a tar regular practice. give         Link Sports: Netball/ End ball footwork       Link Sports: Netball/ End ball footwork         Play competitive games, modified • appropriate, and apply basic attacking and competitive games, defending. appropriate, and apply basic attacking and competitive games, defending. appropriate, and apply       Develop flexibility technique, control modified where • I basic space/others principles suitable defending. • I can bastraction and abstraction and abstraction and abstraction 4. Friction and functions 5. Introducing strings Text oriables and       1. Responsibilities and support when online 2. Protecting privacy 3. Citing sources 4. Reliability	balance       Focus: Social Cog Focus: Creative         I can cope well and react positively things become difficult. persevere with a task and small cooperate well with others and       • I help organise roles and • I can responsibilities and can guide a group through a task. improve my regular practice. give helpful feedback.         •       Link Sports: Netball/ End ball footwork       • Link Sports: Netball/ End ball footwork         Play competitive games, modified • appropriate, and apply basic attacking and competitive games, defending. appropriate, and apply basic space/others to make good principles suitable for attacking and defending. • I can use awareness basic space/others to make good principles suitable for attacking and defending. • I can understand ways         1.       Coding efficiently       1.       Responsibilities and support when online       1.       Conversions of measurements augment advance for attacking and defending. • I can understand ways         1.       Coding efficiently       1.       Responsibilities and support when online       1.       Conversions of measurements 2.         2.       Simulating a physical system       9.       Protecting privacy       1.       Conversions of measurements 2.         3.       Decomposition and abstraction       4.       Reliability       1.       Conversions of measurements 2.         3.       Introducing strings Text 6.       4.       Reliability       1.       Conversions of measurements 2.         4.       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Play modified where · I can use awareness basic space/others to make good principles suitable for attacking and defending. · I can understand ways       focus: principle of attacking and defending. · I can understand ways         1. Coding efficiently       1. Responsibilities and support when online       1. Conversions of measurements         2. Simulating a physical system       2. Protecting privacy       1. Conversions of measurements         3. Decomposition and abstraction       4. Priction and functions       2. Citing sources       1. Conversions of measurements         3. Introducing strings Text       4. Reliability       2. Citing sources       4. Reliability       1. Gorversions to measurements         3.	Real PE: 5.1 Coordination and balance       Real PE: 5.2 Dynamic balance and balance       Real Gym: 5.1 agility counter         ·       Cog Focus: Personal Cog       Focus: Social Cog Focus: Creative       responsibilities and can guide a group through a task. improve my regular practice. give helpful feedback.       responsibilities and can guide a group through a task. improve my regular practice. give helpful feedback.       responsibilities and can guide a group through a task. improve my regular practice. give helpful feedback.       responsibilities. I can performance through • I         ·       Link Sports: Netball/ End ball footwork       Link Sports: Tag Rugby/ Kabaddi       Real PE: 5.3 Static balance and         Play competitive games, defending. appropriate, and apply basic attaking and competitive games, defending. appropriate, and apply       Develop flexibility, strength, Cog principles suitable for attacking and defending. • I can understand ways       Focus: Cognitive where principles suitable for decisions. (criteria) to judge performance.         1.       Coding efficiently 2. Simulating a physical system       1. Responsibilities and support when online 2. Protecting privey 3. Citing sources       1. Conversions of measurements 4. (criteria) to judge performance.       1. Searching a database         2.       Simulating a physical system       1. Responsibilities and support when online 2. Protecting privey 3. Citing sources       1. Conversions of measurements 4. (creating a topic data base 0. 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Real Data Contrasting and functions</li> <li>7. Real Data Contrasting and functio</li></ul>	Real PE: 5.1 Coordination and balance       Real PE: 5.2 Dynamic balance and balance       Real Sym: 5.1 adility counter       Real Sym: 5.1 ad



Subject

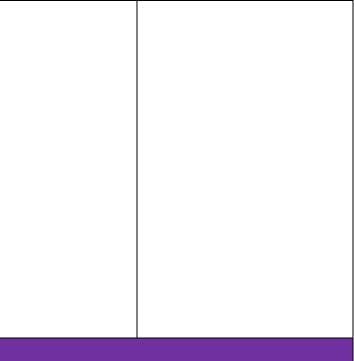


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Art	Unit 5.1: Roman Pottery (using the clay artefacts from Pompeii as a stimulus for clay work. What did the pots and jugs look like? How would they have been decorated?)		range of portr	r <u>aits in the 20<sup>th</sup> Century (explore a</u> r <u>aits from the 20<sup>th</sup> century: Nelson</u> <u>Mandela</u> re work of Matisse e.g. Woman in Hat, rylyn and representations of Martin Luther King.	<ul> <li><u>landscapes to be offset by the Northern</u> <u>Lights</u></li> <li><u>http://www.thatartistwoman.org/2015/01/northernlights.html</u> <u>Link to work on Scandinavia.</u></li> <li><u>Aims</u> <ul> <li>produce creative work, exploring their ideas and recording the experiences</li> <li>become proficient in drawing, painting, sculpture and other art, cra and design techniques</li> <li>evaluate and analyse creative works using the language of art, cra and design</li> <li>know about great artists, craft makers and designers, and understan the historical and cultural development of their art forms.</li> </ul> </li> <li>to create sketch books to record their observations and use them t review and revisit ideas</li> <li>to improve their mastery of art and design techniques, includin drawing, painting and sculpture with a range of materials [for example pencil, charcoal, paint, clay]</li> <li>about great artists, architects and designers in history.</li> </ul>		
	<ul> <li>recording their experiences;</li> <li>Become proficient in drawing, pain other art, craft and design techniq</li> <li>Evaluate and analyse creative language of art, craft and design.</li> </ul> <b>Subject content:</b> <ul> <li>To create sketch books to record the use them to review and revisit idea</li> <li>To improve their mastery of art and including drawing, painting and sci</li> </ul>	<ul> <li>Produce creative work, exploring their ideas and recording their experiences;</li> <li>Become proficient in drawing, painting, sculpture and other art, craft and design techniques;</li> <li>Evaluate and analyse creative works using the anguage of art, craft and design.</li> <li>Sut</li> </ul>		tive work, exploring their ideas and r experiences cient in drawing, painting, sculpture and t and design techniques analyse creative works using the language of design rreat artists, craft makers and designers, and the historical and cultural development ms. The books to record their observations and eview and revisit ideas eir mastery of art and design techniques, ving, painting and sculpture with a range for example, pencil, charcoal, paint, clay] tists, architects and designers in history.			
Music	Unit 5.1: Our community	<u>Unit 5.2: S</u>	olar System	Unit 5.3: Life cycles	Unit 5.4: Keeping Healthy	<u>Unit 5.5: A</u>	
	Musical focus: Performance	Musical foc	us: Listening	Musical focus: Structure	Musical focus: Beat	Musical focus	
	The song Jerusalem provides the basis for looking at changes over time.	the solar system. E universe inspired o	exploring how our omposers. and play to a steady	Explore the human life cycle with a wide variety of musical moods, styles and genres.	From body popping and gospel singing, to singing and cycling, the children are taken through their paces, using musical techniques.	Explore music from films to present da	

	<u>artistic repres</u> impressionists w Explore techi	ains in Art (compare and contrast entations of mountains from the ith representations in Chinese art. hiques and build to a final piece d on what pupils have learned.)					
<u>nl.</u>							
heir craft craft and n to ding ple,	<ul> <li>recording their</li> <li>Become profic other art, craft</li> <li>Evaluate and a language of ar</li> <li>Know about gr and understan development of</li> <li>Subject content:</li> <li>To create sket and use them</li> <li>To improve the techniques, ind with a range of</li> </ul>	<ul> <li>Aims</li> <li>Produce creative work, exploring their ideas and recording their experiences;</li> <li>Become proficient in drawing, painting, sculpture and other art, craft and design techniques;</li> <li>Evaluate and analyse creative works using the language of art, craft and design;</li> <li>Know about great artists, craft makers and designers, and understand the historical and cultural development of their art forms.</li> <li>Subject content:</li> <li>To create sketch books to record their observations and use them to review and revisit ideas;</li> <li>To improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay]</li> </ul>					
: At	the movies	Unit 5.6: Celebration					
cus:	Composition	Musical focus: Performance					
	1920s animated movies.	A lively celebration in song for children to perform at a class assembly, a school concert or fate.					



Subject			
DT	<ul> <li>Unit 5.1: Design a Balloon Rocket to travel along a horizontal line guided by a straw.</li> <li>Design         <ul> <li>Use research and develop design criteria to inform the design of innovative, functional, appealing products that are fit for purpose, aimed at particular individuals or groups;</li> <li>Generate, develop, model and communicate their ideas through discussion, annotated sketches, cross-sectional and exploded diagrams, prototypes, pattern pieces and computer-aided design.</li> </ul> </li> <li>Make         <ul> <li>Select from and use a wider range of tools and equipment to perform practical tasks [for example, cutting, shaping, joining and finishing], accurately</li> <li>Select from and use a wider range of materials and components, including construction materials, textiles and ingredients, according to their functional properties and aesthetic qualities</li> </ul> </li> <li>Evaluate         <ul> <li>Investigate and analyse a range of existing products</li> <li>Evaluate their ideas and products against their own design criteria and consider the views of others to improve their work</li> <li>Understand how key events and individuals in design and technology have helped shape the world</li> </ul> </li> <li>Technical knowledge         <ul> <li>Apply their understanding of how to strengthen, stiffen and reinforce more complex structures.</li> </ul> </li> </ul>	<ul> <li>discrete and develop design of internation into a particular individuals or groups</li> <li>generate, develop, model and communicate their ideas through discussion, annotated sketches, cross-sectional and exploded diagrams, prototypes, pattern pieces and computer-aided design</li> <li>Make <ul> <li>select from and use a wider range of tools and equipment to perform practical tasks [for example, cutting, shaping, joining and finishing], accurately</li> <li>select from and use a wider range of materials and components, including construction materials, textiles and ingredients, according to their functional properties and aesthetic qualities</li> </ul> </li> <li>Evaluate <ul> <li>investigate and analyse a range of existing products</li> <li>evaluate their ideas and products against their own design criteria and consider the views of others to improve their work</li> <li>understand how key events and individuals in design and technology have helped shape the world</li> </ul> </li> <li>Technical knowledge <ul> <li>apply their understanding of how to strengthen, stiffen and reinforce more complex structures</li> </ul> </li> </ul>	<ul> <li>Unit 5.3: Design</li> <li>Use research functional, a individuals of Generate, du annotated es pattern piece</li> <li>Select from practical ta accurately;</li> <li>Select from construction properties a</li> <li>Evaluate</li> <li>Investigate a</li> <li>Evaluate the consider the</li> <li>Understand helped shap</li> <li>Technical know</li> <li>Apply their of complex struction</li> </ul>



#### gn Make and Evaluate a Bagatelle Board (linked to Forces in Science)

ch and develop design criteria to inform the design of innovative, appealing products that are fit for purpose, aimed at particular or groups;

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#### <u>owledge</u>

r understanding of how to strengthen, stiffen and reinforce more tructures.



MFL	Unit 5.1: Core Unit 1	Unit 5.2: Core Unit 2	Unit 5.3: Core Unit 3	<u>Unit 5.4: On holiday</u>	Unit 5.5: Eating out	Unit 5.6: Hobbies
	<ul> <li>New Language Content</li> <li>1. Greeting each other</li> <li>2. Introducing themselves</li> <li>3. Counting up to 10</li> <li>4. Introducing their immediate family</li> </ul>	<ol> <li>New Language Content</li> <li>Saying days of the week</li> <li>Naming colours</li> <li>Counting between 11 and 20</li> <li>Naming countries</li> <li>Expressing likes and dislikes</li> </ol>	<ol> <li>New Language Content</li> <li>Identifying body parts</li> <li>Counting to 31</li> <li>Identifying items of clothing</li> <li>Naming months of the year</li> <li>Talking about birthdays</li> </ol>	<ol> <li>New Language Content</li> <li>More countries</li> <li>Holiday accommodation</li> <li>Vocabulary associated with the zoo, beach and theme park</li> <li>Using the perfect past tense</li> </ol>	<ol> <li>New Language Content</li> <li>Asking for items in a shop or restaurant</li> <li>Asking how much things cost</li> <li>Some basic weights</li> <li>How to order for others in a restaurant</li> </ol>	<ol> <li>New Language Content</li> <li>Naming hobbies</li> <li>Talking about types of music and giving a variety of opinions</li> <li>Say what musical instruments they play</li> <li>Talking about different types of film</li> </ol>

### **Additional Commentary**

## **Our Ambition: To be the highest performing MAT in the country Our Mission: To improve the communities we serve for the better**

### Vision:

Challenging educational orthodoxies so that every child makes good progress in all subjects; all teachers are committed to personal improvement and fulfil their responsibilities; all children receive an inspiring curriculum; all academies strive to be outstanding.

## **A. Curriculum Design**

Rigour in planning and delivery, including excellent modelling, demonstrations and clarity is a pre-requisite for implementing curriculum design.

"Teachers teach techniques and a technique becomes a skill when it is applied independently"

Out of the three main designs for curriculum (knowledge, knowledge-engaged and skills-led), all subjects in our curriculum are knowledge-engaged. Knowledge engaged means knowledge is taught with a view to children applying this knowledge through thoughts, physical skills or actions. For example, in writing or problem solving. Reference can be made to Bloom's Taxonomy.

## B. The 'golden threads' in our curriculum are as follows:

	<u>Unit 5.7: School trip</u>	Unit 5.8: Seasons			
<u>t</u>	New Language Content	New Language Content			
of / nt	<ol> <li>The perfect past tense</li> <li>The future tense</li> <li>Some common verbs</li> <li>Vocabulary associated with a trip to a museum and the countryside</li> </ol>	<ol> <li>The names of seasons</li> <li>Talking about seasonal activities</li> <li>Saying the date and when their birthday is</li> <li>Naming craft materials</li> <li>Following craft instructions</li> </ol>			



listening and maths (especially important in white

1. Standards: pupil achievement in reading, writing, speaking &

working-class areas for children to go on and achieve); 2. Aspirations (typically white working class children lack aspiration for many reasons, and can often lack knowledge about 'pathways');

3. Cultural diversity and preparing children for 'Modern Britain'.

**INTENT = TRUST LEVEL** 

**IMPLEMENTATION = ACADEMY LEVEL** 

**IMPACT = ACADEMY LEVEL AND TRUST LEVEL** 

The Three 'I's of Curriculum

nt in white lack knowledge



**INTENT :** The 'top level' view of the curriculum. It is 'what is on offer'.

**Key Question**: Why are children taught what they are in Forge schools?

**Answer**: The Executive Senior Leadership Team of the trust believe strongly that all schools should follow the National Curriculum Framework 2013. Approximately 80% of the content is standardised in every year group, with 20% autonomy for schools to make 'local' decisions fitting the context of the school.

# **Key Question**: Why were the curriculum decisions made?

Answer: Our catchment areas are predominantly White British, many of them serving areas of deprivation and challenge. As a result, we must equip children with the necessary basic skills in Mathematics, English and Science so that they can succeed in life. Being sufficiently skilled in these areas gives children 'currency' to go on and access higher gualifications and courses when they leave primary school. Therefore, **standards** are a golden thread in the curriculum that will give children the necessary cultural capital required. In our context it is imperative that we prepare children for life in modern Britain by making sure they are taught about different cultures and faiths. We aim for our children to be tolerant and understanding of people who appear to be 'different'; consequently **cultural diversity** is also a golden thread. In our schools, the social mobility agenda is very important given the nature of our catchments, therefore **aspiration** is another golden thread thoughout our curriculum. Linked closely to aspiration is our speaking and listening curriculum, that prepares children and builds their public speaking skills through four key areas: speaking skills; listening skills; awareness of audience and non-verbal communication.

# Key Ouestion: Who made the curriculum decisions?

**Answer**: The curriculum in place is 'layered', with 7 stages to the planning process at The Forge Trust. Below is a description of each planning stage as well as key personnel who contributed at the various stages:

# Stage 1: Curriculum Map

Curriculum maps are in place for all Year Groups showing National Curriculum references for all subjects as well as coverage (local Curriculum/context 20% and National Curriculum 80% trust standardised). They also highlight our curriculum drivers: standards, cultural diversity and aspiration. The Executive Senior Leadership Team prepared this stage: the CEO, Deputy CEO, Consultant Principal and Principals. A high degree of control and expertise was imperative at this stage to ensure the highest quality and maintain a strategic overview.

Stage 2: Medium Term Planning Support & Year Group Connections-This document builds on the content taught in previous years. It includes learning objectives, success criteria and phases of lessons for each topic. It is a working document that is designed for subject leaders and teachers in each school to access so that standards in the subject can be measured and checked. Each topic has an A4 Learning Journey and Assessment Concept Pyramid. The CEO, Deputy CEO and Consultant Principal (ESLT) prepared this documentation liaising with the trust's network leaders to finalise the documentation ready for September 2020. This ensured standardisation of approach in each school and ensured assessment is mirrored in each school.

We have Learning Journeys in place and we use Concept Pyramids to assess in science, history, geography and RE. Concept Pyramids include the key concepts and vocabulary covered in a topic and these form the basis for assessment (pre and end tests). Assessment involves children completing pre and end-tests in books, and teachers can then measure progress at the end of the topic. Learning Journeys give an overview of the coverage highlighted in Stage 2 planning (Medium Term Planning Support and Year Group Connections). Teachers refer to these at the beginning of every lesson. A 'reflection box' is a feature of all Learning Journeys where children can reflect on what they have learnt and what they still need help with understanding. Teachers should use this information to aid feedback and next steps.

Stage 3: Short-Term planning (which includes individual lesson plans). Class teachers are fully responsible for their own planning, even where planning is shared between the teachers in a year group. They should use the medium term planning support to form their lesson plans, and ensure that they differentiate three ways in lessons (LA/MA/HA) so that all children are appropriately challenged.



# **IMPLEMENTATION:** 'Curriculum is WHAT is taught not HOW' (Ofsted 2018)

**WHAT**: In core subjects, topics are taught in a systematic way to build on previous learning and ensure maximum understanding. Key vocabulary is highlighted and children have opportunities to use and apply their learning in every lesson. In subjects such as Science, RE, History and Geography topics have a concept wall containing key vocabulary linked to the topic. These concept walls form the basis of assessment criteria, but more importantly guide a meaningful learning journey where lessons are sequenced in a progressive way.

Note: subjects below follow the following schemes:

In RE schools follow the Notts Agreed Syllabus for RE In

Music schools use the Music Express scheme

In PSHE schools use a scheme called 'Jigsaw'. This sits alongside RSE (Relationships and Sex Education) and a Drugs and Alcohol scheme of work.

**Process:** 1. Teachers plan coverage of a topic listing key vocabulary and concepts on a wall. 2. The concept wall is used as a basis for pre-testing children to assess their knowledge at the start of a topic. 3. Children fill in their empty pyramid with three levels of words and concepts: level 1-words and concepts they already know; level 2-words and concepts they are familiar with but don't have a deep understanding of; level 3-words and concepts that they have no knowledge about at all. 4. The sequence of lessons on the learning journey (scheme of work) with explicit reference to the learning journey at each stage. 5. Reflections on what children have learnt and what they still find difficult are filled in on learning journeys, and an end-test relating to the concept wall is taken. Learning and progress can be measured against the pre-test.

**HOW:** Individual lessons have learning objectives and success criteria, and the trust's teaching and learning toolkit highlights the areas of the learning cycle that should be evident in a lesson. The toolkit also links to 'pedagogy' that teachers should employ in lessons.

# IMPACT

Outcomes are assessed in reading, writing, maths and SPaG at a minimum of three assessment points per year (termly) so that we can accurately track each child. Where year groups are causing a concern, Principals can opt to assess half-termly. We have an exam based system, in line with the accountability system in place nationally. If children can answer questions that represent the taught curriculum in each year group correctly on an exam paper, then we believe that this proves impact. After all, exams are a part of life and provide children with the currency that children need to be succeed. However, although exam papers are only a 'tool' to measure in core subjects, they are not the only measure. We believe in high quality teacher assessment to back up summative judgements. These are linked to ARE grids (age related expectations) in each year group. High quality, ongoing formative assessment happens daily through marking and feedback. Work scrutiny will also show impact and learning.

# **Ofsted's definition of Curriculum**

INTENT: 'A framework for setting out the aims of a programme of education, including the knowledge and understanding to be gained at each stage'.

IMPLEMENTATION: `...for translating that framework over time into a structure and narrative, with an institutional context'.

IMPACT: `...and for evaluating what knowledge and understanding pupils have gained against expectation'